CHAOS Lab



Quantifying the Complexity of Cardiac System Simulation by analyzing APD sequence

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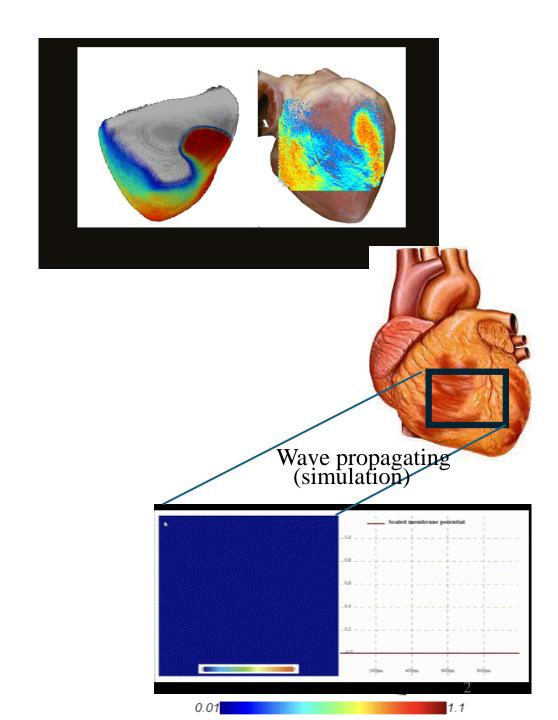
Contents

• Introduction

• Method (Literature Review)

• Current Result and Future Work

Conclusion



Introduction

- This research tries to do these things:
- 1. Quantify the complexity of cardiac system simulations with parameter changing
- 2. Quantify simulations with meandering cases.
- 3. Quantify experimental results that have noise.
- With determination of the chaotic and non-chaotic regions for different parameters, it can guide the cardiac medication to avoid deadly chaos and help us understand the cardiac model more.

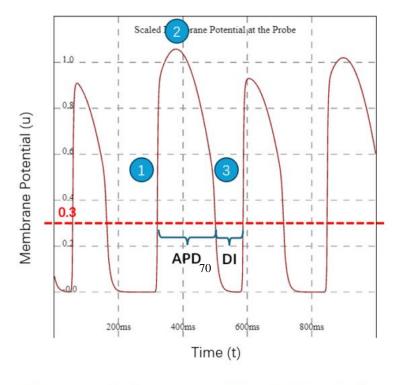
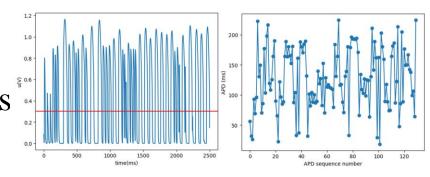
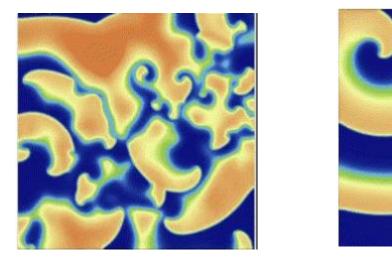
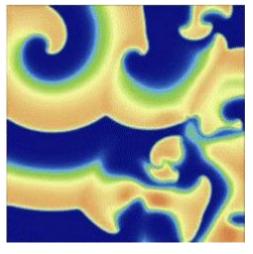


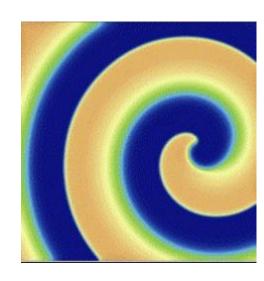
Figure 1: Membrane potential by 3V SIM Model



Introduction – Chaos Quantification







They have different complexities, but how do we quantify them?

Introduction – Chaos Quantification

• There are **several approaches** for chaos quantification, including leading Lyapunov exponent (Characteristic exponent), Correlation dimension, and return map.

- Lyapunov exponent: Quantification of the exponential growth rate in phase space.
- Correlation dimension: The dimension of the strange attractors in phase space.
- Return map: Visualization of complexity.

Introduction – Lyapunov Exponent (LE)

2.4 Lyapunov Exponent

Lyapunov exponent is a quantitative measure of the divergence rate for nearby trajectories, implying the stability of a nonlinear system, spatially or temporally. Typically, following that basic definition, in a 1D system, the Lyapunov exponent can be naively calculated as [7]:

$$\lambda(x(0)) = \lim_{t \to \infty} \lim_{\delta x(0) \to 0} \frac{1}{t} \ln \frac{\delta x(t)}{\delta x(0)}.$$
 (9)

where $\delta x(0)$ is the initial separation of two trajectories.

Now, heading to the higher dimensional system, it becomes [13]:

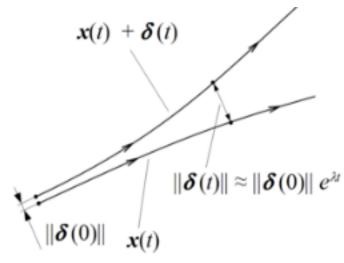
$$\lambda(\boldsymbol{X}(0)) = \lim_{t \to \infty} \frac{1}{t} \ln \frac{\|J^t(\boldsymbol{X}(0))\delta\boldsymbol{X}(0)\|}{\|\delta\boldsymbol{X}(0)\|} = \lim_{t \to \infty} \frac{1}{2t} \ln \left(\hat{n}^\top J^{t\top} J^t \hat{n}\right). \tag{10}$$

where:

- $\hat{n} = \frac{\delta \mathbf{X}(0)}{\|\delta \mathbf{X}(0)\|}$ is the direction vector.
- $J^t(X(0)) = \prod_{t'=1}^{t'=t} J^{t'}(X(0))$ is the Jacobian matrix.
- $J_{ij}^t(X(0)) = \frac{\partial X_i(t)}{\partial X_j(0)}$ is the element of the Jacobian matrix.

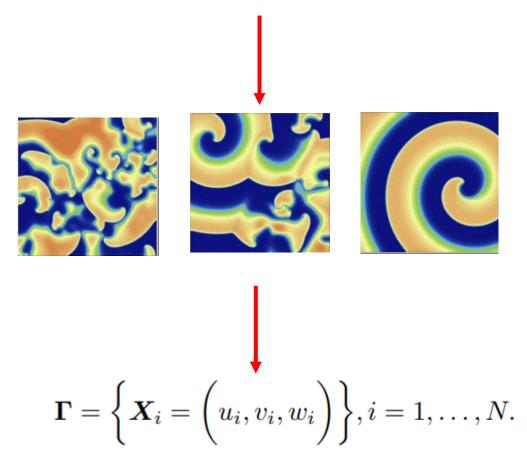
However, in actual calculation, we cannot have infinite time series, so the only one we can get is finite-time Lyapunov exponent, and it is defined as [13]:

$$\lambda(\mathbf{X}(0), t) = \frac{1}{2t} \ln \left(\hat{n}^{\top} J^t J^{t \top} \hat{n} \right). \tag{11}$$

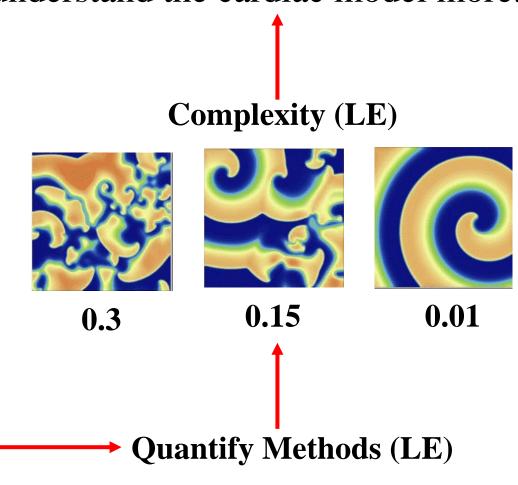


Introduction

Simulation: 3V SIM Model



Guide us to avoid deadly chaos and understand the cardiac model more.



Method

• 3V SIM Model

- Lyapunov Exponent:
 - Phase Space Reconstruction
 - Wolf's Algorithm
 - Spatial-Temporal Algorithm
 - Noise and Chaos Distinguishment

Method – 3V SIM Model

• 3V SIM model or Fenton-Karma Model was developed in 1990s and it quantitatively reproduced APD vs DI curve (restitution curve) which determines the APD and relevant propagation velocity after repolarization.

• Three variables: u,v,w

• Three currents: I_fi (Na+), I_si (Ca2+), I_so (K+)

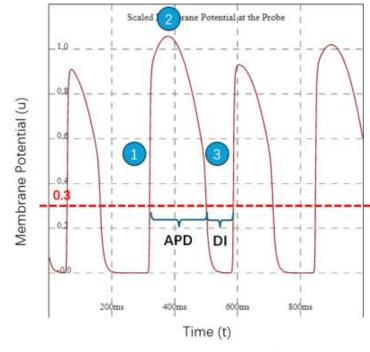


Figure 1: Membrane potential by 3V SIM Model

Method – 3V SIM Model

Finally, the equations are defined as below [6]:

$$\partial_t u(\boldsymbol{x},t) = D\nabla^2 u - (I_{\rm fi}(u,v) + I_{\rm so}(u) + I_{\rm si}(V,w))/C_m$$

$$\partial_t v(\boldsymbol{x}, t) = (1 - p)(1 - v)/\tau_v^-(u) - pv/\tau_v^+(u)$$

$$\partial_t w(\boldsymbol{x},t) = (1-p)(1-w)/\tau_w^-(\boldsymbol{x}) - pw/\tau_w^+(\boldsymbol{x})$$

$$I_{fi}(u,v) = -vp(u-u_c)(1-u)/\tau_d$$

$$I_{\rm so}(u) = u(1-p)/\tau_0 + p/\tau_r$$

$$I_{\rm si}(u, w) = -w(1 + \tanh(k(u - u_c^{\rm si})))/(2\tau_{\rm si})$$

where:

$$p = \mathcal{H}(u - u_c)$$

$$q = \mathcal{H}(u - u_v)$$



(1)



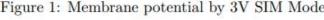












(8)

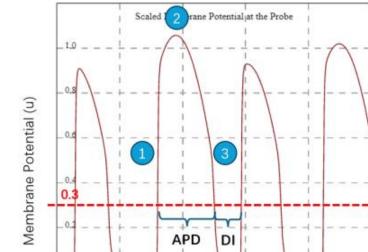


Figure 1: Membrane potential by 3V SIM Model

Time (t)

and $\mathcal{H}()$ is Heaviside step function

$$\tau_v^-(u) = \Theta(u - u_v) \tau_{v1}^- + \Theta(u_v - u) \tau_{v2}^-$$
.

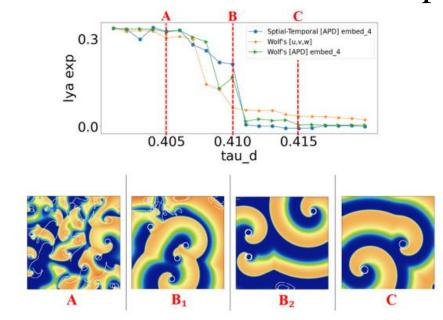
800ms

Method – 3V SIM Model

• Qualitatively, I (Na+) = v / tau_d.

$$I_{fi}(u,v) = -vp(u - u_c)(1 - u)/\tau_d$$
(4)

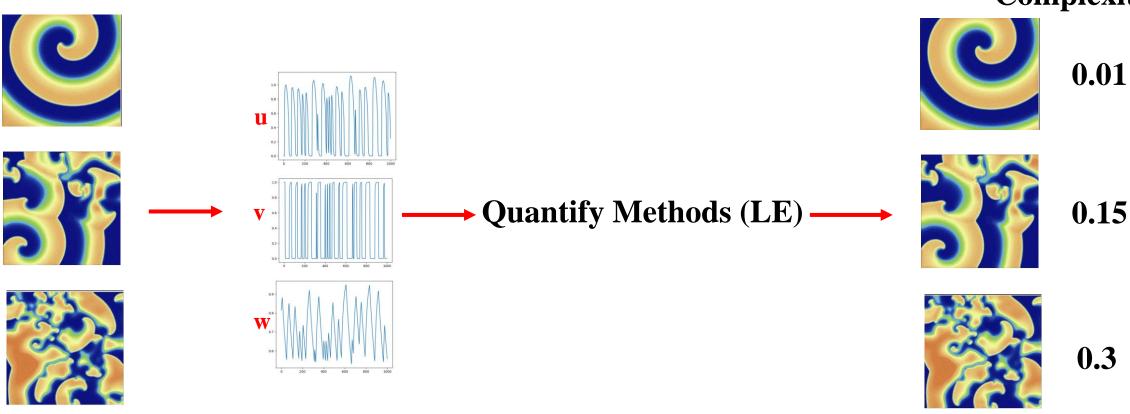
- So, we can regard tau_d as the resistance of the sodium current
- In later section, I discussed the different complexity by changing tau_d



Method – LE (full phase space)

• We can input the full phase space (all variables) into Algo, and get LE.

Complexity (LE)



Method – LE (APD)

- We can also input the APD into Algo, and get LE.
- With less data needed, but nonlinear property retained.

Complexity (LE) 0.01 **f(u): APD** 0.15 **Quantify Methods** 0.3 Phase space reconstruct

Method – Taken's Theorem

• Limited observations of state variables can retain the Lyapunov exponent by proper lag-embedding.

Given a time series γ :

$$\gamma = \{x_i\}, i = 1, \dots, N,\tag{12}$$

we could recontruct the phase space Γ as :

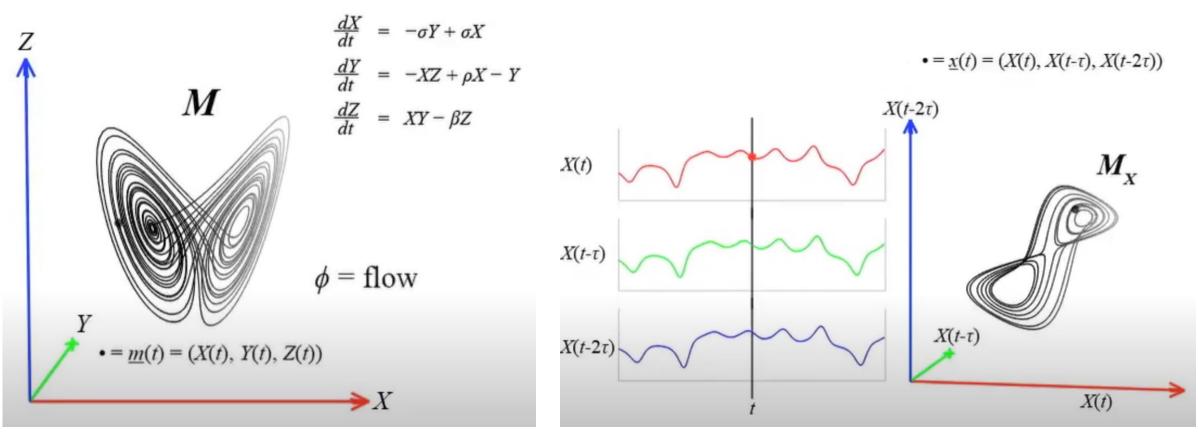
$$\mathbf{\Gamma}^{m,\tau} = \left\{ \mathbf{X}_i^{m,\tau} = \left(x_i(\mathbf{k}), x_{i+\tau}(\mathbf{k}), \dots, x_{i+(m-1)\tau}, (\mathbf{k}) \right) \right\}, i = 1, \dots, N - m\tau + \tau.$$
(13)

where

- \bullet *i* is the time step.
- m is the embedded dimension of the time series.
- τ is the lagging of the time series.
- N is the total time steps of the time series.

```
1  m = 2 # embedded dimension
2  tau = 2 # lagging
3
4  time_series = [x0, x1, x2, x3, x4, x5, x6]
5  time_series_embedded = [[x0, x2], [x1, x3], [x2, x4], [x3, x5], [x4, x6]]
```

Method – Taken's Theorem



https://www.youtube.com/watch?v=6i57udsPKms&t=40s

Sugihara, George, et al. "Detecting causality in complex ecosystems." *science* 338.6106 (2012): 496-500.

Method – Taken's Theorem (lagging τ)

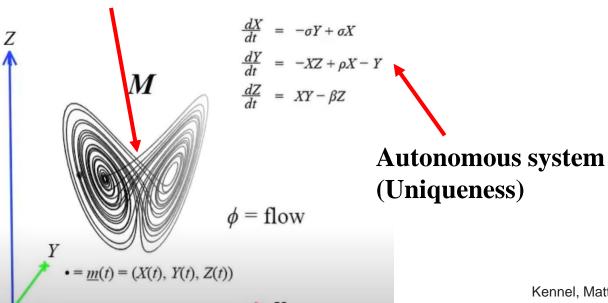
• To get the proper embedding, we decide lagging τ first and then dimension m.

• Embeddings with the same m but different τ are equivalent in the mathematical sense for noise-free data [15]. Therefore, for the purposes of this research, where simulations are conducted without the influence of noise, a simple choice of $\tau = 1$ is sufficient.

• For embedded dimension m, there are methods including False

Nearest Neighbor (FNN) method [21].

Unwanted "crossing" in 2d projection, or a pair of false neighbors



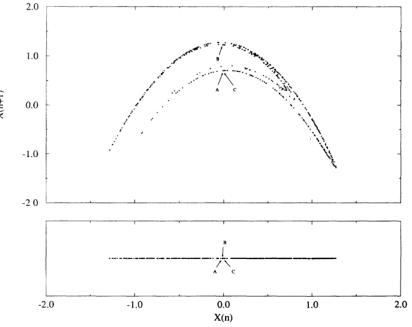
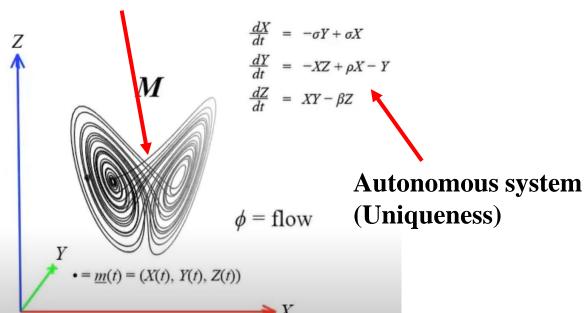


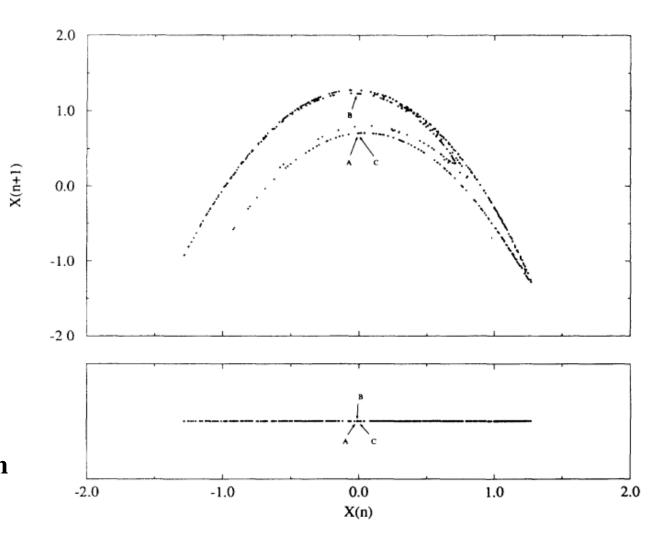
FIG. 1. The R^1 and R^2 embeddings of the x coordinate of the Hénon map of the plane. It is known that for this map $d_E = 2$. The points **A** and **B** are false neighbors while the points **A** and **C** are true neighbors.

Kennel, Matthew B., Reggie Brown, and Henry DI Abarbanel. "Determining embedding dimension for phase-space reconstruction using a geometrical construction." *Physical review A* 45.61(1992): 3403.

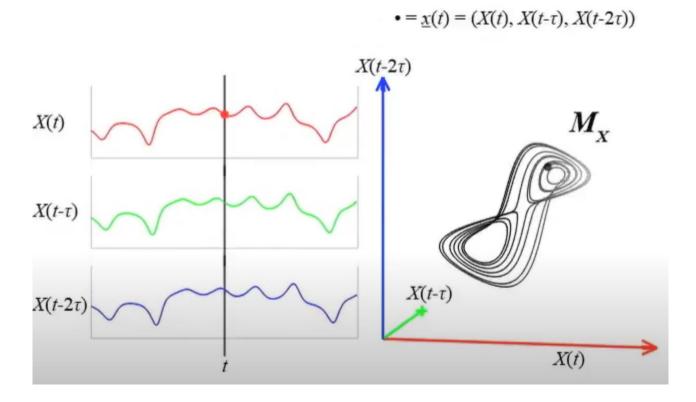
The optimal dimension is found when percentage of FNN is dropped to a very low value

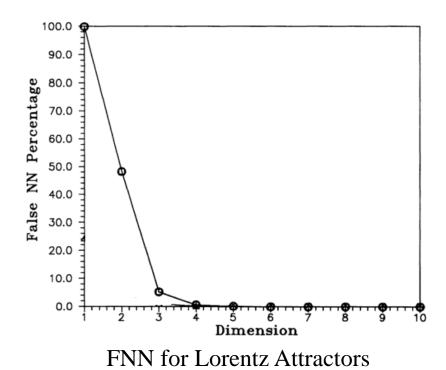
Unwanted "crossing" in 2d projection, or a pair of false neighbors





Kennel, Matthew B., Reggie Brown, and Henry DI Abarbanel. "Determining embedding dimension for phase-space reconstruction using a geometrical construction." *Physical review A* 45.6 (1992): 2402





Uniqueness except for this

Finally, the equations are defined as below [6]:

$$\partial_t u(\boldsymbol{x}, t) = D\nabla^2 u - (I_{fi}(u, v) + I_{so}(u) + I_{si}(V, w))/C_m$$
(1)

$$\partial_t v(\boldsymbol{x}, t) = (1 - p)(1 - v)/\tau_v^-(u) - pv/\tau_v^+(u)$$
(2)

$$\partial_t w(\boldsymbol{x}, t) = (1 - p)(1 - w)/\tau_w^-(\boldsymbol{x}) - pw/\tau_w^+(\boldsymbol{x})$$
(3)

$$I_{fi}(u,v) = -vp(u - u_c)(1 - u)/\tau_d$$
(4)

$$I_{so}(u) = u(1-p)/\tau_0 + p/\tau_r$$
 (5)

$$I_{\rm si}(u, w) = -w(1 + \tanh(k(u - u_c^{\rm si})))/(2\tau_{\rm si})$$
 (6)

where:

$$p = \mathcal{H}(u - u_c) \tag{7}$$

$$q = \mathcal{H}(u - u_v) \tag{8}$$

and $\mathcal{H}()$ is Heaviside step function

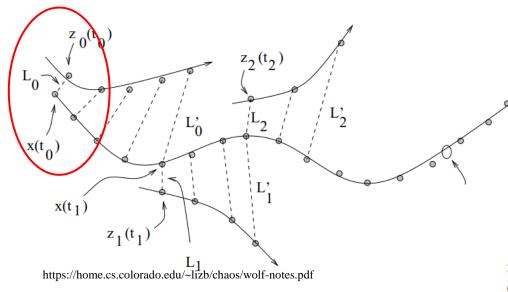
$$\tau_{v}^{-}(u) = \Theta(u - u_{v}) \tau_{v1}^{-} + \Theta(u_{v} - u) \tau_{v2}^{-}$$

• Even with the Laplacian term, there is only 0.01% crossing in true phase space. So, FNN can work for 3V SIM Model with error of O(1e-4)

```
data length = 10000
              crossing_happen_times = 0
    3 for i in range(data_length):
                                  for j in range (i+1, data_length):
                                                      dis = 0
                                                     dis \leftarrow (V[0][0][i] - V[0][0][j]) **2
                                                     dis += (V[1][0][i] - V[1][0][i]) **2
                                                     dis += (V[2][0][i] - V[2][0][i]) **2
                                                     if dis < 1e-10:
11
                                                                         \text{dis plus}_{1} = (V[0][0][i+1] - V[0][0][j+1]) **2 + (V[1][0][i+1] - V[1][0][j+1]) **2 + (V[2][0][i+1] - V[2][0][j+1]) **2 + (V[2][0][i+1] - V[2][0][j+1]) **2 + (V[2][0][i+1] - V[2][0][i+1] - V[2][0][i+1] - V[2][0][i+1] + (V[2][0][i+1] - V[2][0][i+1]) **2 + (V[2][0][i+1] - V[2][0][i+1] - V[2][0][i+1] - V[2][0][i+1] + (V[2][0][i+1] - V[2][i+1] + (V[2][0][i+1] - V[2][i+1] + (V[2][i+1] - V[2][i+1] + (V[2][
                                                                        if dis_plus_1 > 1e-10:
                                                                                          print(dis, dis_plus_1, i, j)
                                                                                          crossing_happen_times += 1
14
15
                print ('data length is: ', data_length)
                print('crossing happen times: ', crossing_happen_times)
```

9.169554004984093e-11 5.823367832391568e-06 1596 7434 data length is: 10000 crossing happen times: 1

Method – Wolf's Algo



Step 1: data prepare (original phase space or phase space reconstruction)

STEP 2: Identify Nearby Trajectories

For a point in the phase space, find a nearby point (a neighbor) that lies on a different trajectory. This neighbor should be close in space (both their magnitude and direction) but not necessarily in time to avoid correlations between temporally adjacent trajectories.

Specifically, a point X_i where $i \approx \frac{N}{2}$ in first iteration and i = i' otherwise, is chosen, then by iterating through Γ , we find its nearest neighbor X_i by calculating the Euclidean distance:

$$j = \underset{j}{\operatorname{arg\,min}} \|\boldsymbol{X}_{i}^{m,\tau} - \boldsymbol{X}_{j}^{m,\tau}\| = \underset{j}{\operatorname{arg\,min}} L_{i} < \epsilon, \tag{15}$$

where

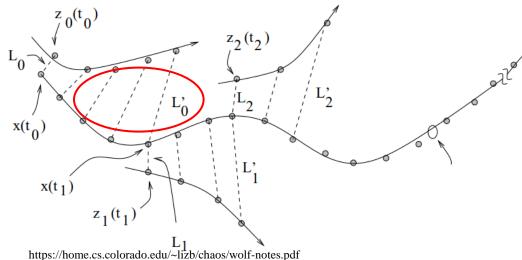
• $j \in [1, N - m\tau + \tau].$

end of data set

- $j \neq i$.
- $\bullet \ \frac{X_i^{m,\tau}X_j^{m,\tau}}{|X_i^{m,\tau}||X_i^{m,\tau}|} < \theta.$
- $\theta = \frac{\pi}{9}$ is the maximum initial angular distance.
- ε is the maximum initial separation.

If the algorithm cannot find a close enough pair whose Euclidean distance is smaller than ϵ , it should report to the user and change the ϵ accordingly.

Method – Wolf's Algo



STEP 3: Evolve and Measure Divergence

Once we obtain a pair of neighbors, following Eq. 10, the finite-time Lyapunov exponent is then computed by monitoring the exponential divergence of the trajectory difference over a certain time interval, indicating a chaotic behavior.

Evolve L_i by one time step each until:

$$\|X_{i'}^{m,\tau} - X_{j'}^{m,\tau}\| = L_{i'} > \epsilon,$$
 (16)

or

end of
data set

$$i' = N - m\tau + \tau \text{ or } j' = N - m\tau + \tau, \tag{17}$$

where ϵ should be chosen sufficiently large to ensure the two neighbors exhibit chaotic behavior.

If the evolved distance exceeds ϵ , repeat STEP 2 & 3. If not, break the loop and continue to STEP 4.

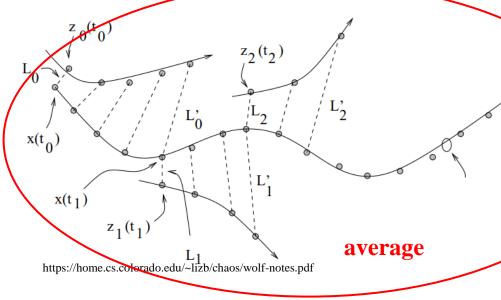
STEP 4: Measure the Lyapunov Exponent [14]

Having obtained multiple finite-time Lyapunov exponents throughout the iterations, the next step is to compute an averaged value, yielding a more robust estimate of the system's Lyapunov exponent.

During the loop, record all the $\frac{L_{i'}}{L_i}$, the *i* in first loop as i_0 and the *i'* in last loop as i_f . Finally, the Lyapunov exponent is:

$$\lambda = \frac{1}{i_f - i_0} \sum_{\text{All Loops}} \log_2 \frac{L_{i'}}{L_i}.$$
 23 (18)

Method – Wolf's Algo



STEP/3: Evolve and Measure Divergence

Once we obtain a pair of neighbors, following Eq. 10, the finite-time Lyapunov exponent is then computed by monitoring the exponential divergence of the trajectory difference over a certain time interval, indicating a chaotic behavior.

Evolve L_i by one time step each until:

$$\|X_{i'}^{m,\tau} - X_{j'}^{m,\tau}\| = L_{i'} > \epsilon,$$
 (16)

or

end of data set

$$i' = N - m\tau + \tau \text{ or } j' = N - m\tau + \tau,$$
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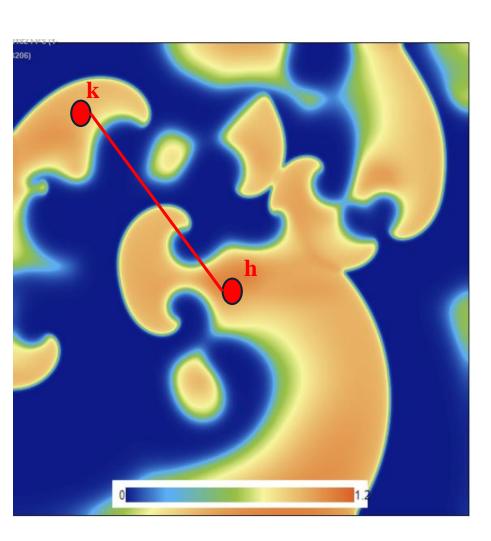
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$$\lambda = \frac{1}{i_f - i_0} \sum_{\text{All Loops}} \log_2 \frac{L_{i'}}{L_i}.$$
 (18)

Method – Spatial Temporal LE (SLE)



Step 1: data prepare (original phase space or phase space reconstruction)

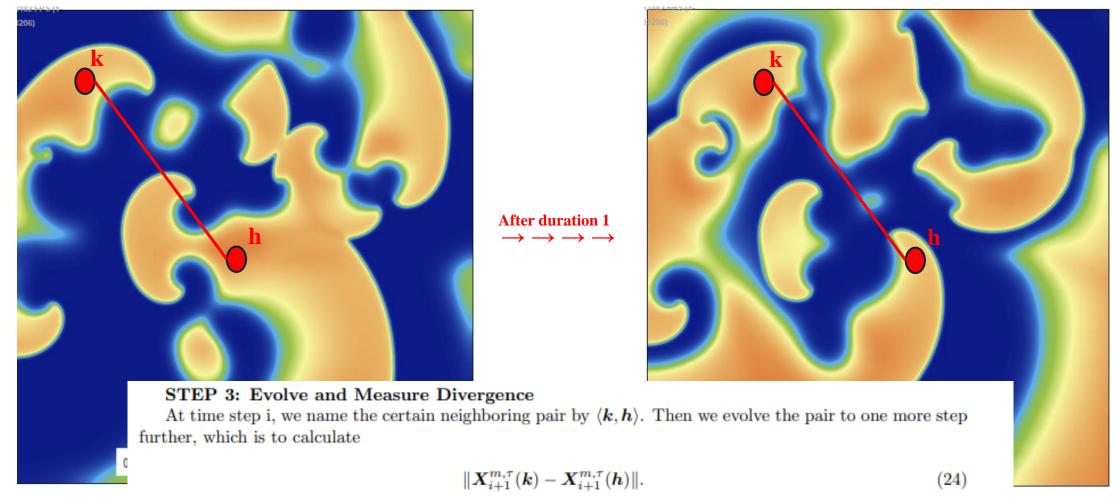
STEP 2: Identify Nearby Trajectories

For each vector $X_i^{m,\tau}(\mathbf{k}) \in \mathbf{\Gamma}^{m,\tau}(\mathbf{k}), \forall \mathbf{k} \in \mathbf{\Lambda}^2$, we search its neighbor $\mathbf{h} \in \mathbf{\Lambda}^2, \mathbf{h} \neq \mathbf{k}$ such that the following condition holds:

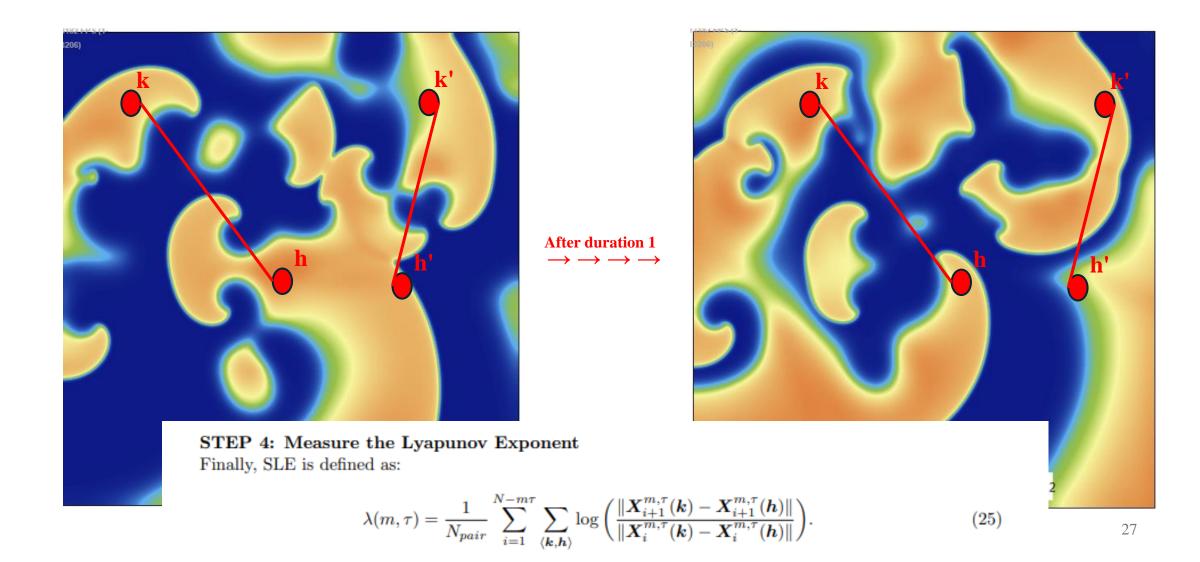
$$\|X_{i}^{m,\tau}(k) - X_{i}^{m,\tau}(h)\| = \sqrt{\sum_{i'=i}^{i+m\tau-\tau} (X_{i'}^{m,\tau}(k) - X_{i'}^{m,\tau}(h))^{2}} < \epsilon,$$
(2)

where ϵ is the maximum initial separation.

Method – Spatial Temporal LE (SLE)

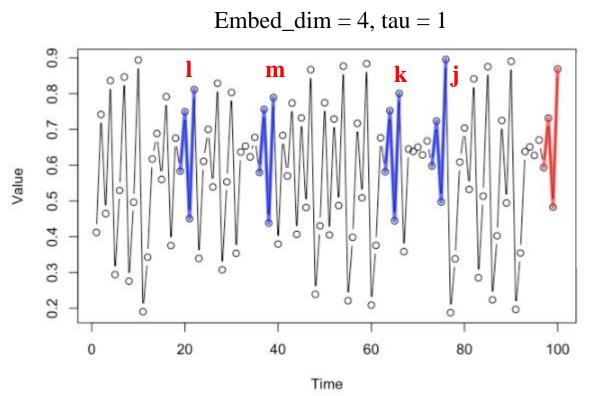


Method – Spatial Temporal LE (SLE)



Method – Noise Chaos distinguishment

Simplex Projection



Step 1: data prepare (original phase space or phase space reconstruction)

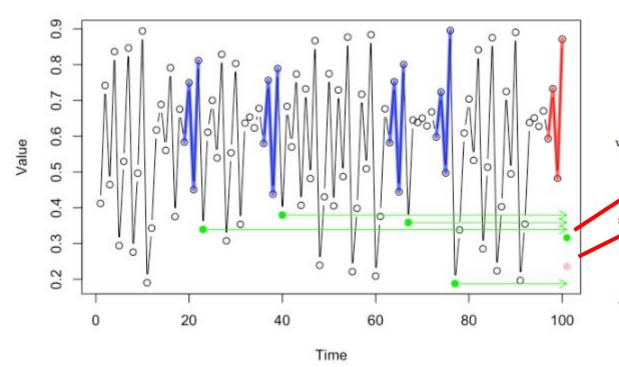
STEP 2: Identify Nearby Trajectories

Then we find 3 nearest neighbors with index $\{j, k, l\}$ to embedded data at step i:

$$\begin{split} j &= \mathop{\arg\min}_{j \neq i} \| \boldsymbol{X}_{i-m\tau}^{m,\tau} - \boldsymbol{X}_{j-m\tau}^{m,\tau} \|, j \in [1+m\tau, N-s], \\ k &= \mathop{\arg\min}_{k \neq i,j} \| \boldsymbol{X}_{i-m\tau}^{m,\tau} - \boldsymbol{X}_{k-m\tau}^{m,\tau} \|, k \in [1+m\tau, N-s], \\ l &= \mathop{\arg\min}_{l \neq i,j,k} \| \boldsymbol{X}_{i-m\tau}^{m,\tau} - \boldsymbol{X}_{l-m\tau}^{m,\tau} \|, l \in [1+m\tau, N-s]. \\ \mathbf{m} &= \mathbf{\sim} \end{split}$$

Method – Noise Chaos distinguishment

Simplex Projection



STEP 3: Predict

After that, we predict \hat{x}_{i+s} as:

$$\hat{x}_{i+s} = f(\boldsymbol{X}_{i-m\tau}^{m,\tau}, s) = \frac{\sum_{i'=\{j,k,l\}} \frac{x_{i'+s}}{\|\boldsymbol{X}_{i-m\tau}^{m,\tau} - \boldsymbol{X}_{i'-m\tau}^{m,\tau}\|}}{\sum_{i'=\{j,k,l\}} \frac{1}{\|\boldsymbol{X}_{i-m\tau}^{m,\tau} - \boldsymbol{X}_{i'-m\tau}^{m,\tau}\|}},$$
(34)

where we weight the neighbors by their reciprocal of the Euclidean distance to $X_{i-m\tau}^{m,\tau}$.

TEP 4: Plot Correlation Coefficient (Prediction Score)

To proceed, we plot $\{X_{i+s}\}$ vs. $\{\hat{X}_{i+s}\}$, as shown in Fig. 5 and get the correlation coefficient (prediction score) as:

$$\rho(s) = \rho_{\{X_{i+s}\}, \{\hat{X}_{i+s}\}} = \frac{\text{Cov}[\{X_{i+s}\}, \{\hat{X}_{i+s}\}]}{\sigma_{\{X_{i+s}\}}\sigma_{\{\hat{X}_{i+s}\}}}$$
(35)

Finally, by plotting the correlation coefficient $\rho(s)$ vs. s, we could distinguish between chaos and noise, as shown in Fig. 5.

Method – Noise Chaos distinguishment

- Unautocorrelated noise would not be predicted by similar patterns since its next data point is not correlated with current pattern.
- We can expect the chaos has decreasing prediction score with increasing prediction steps. But noise just keep a flat line.

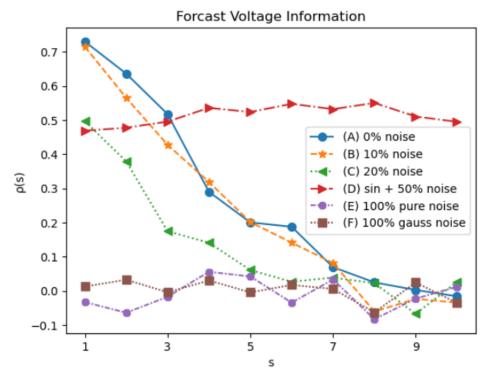


Figure 5: Forcast Plot. $\rho(s)$ is the correlation coefficient (prediction score) and s is the prediction step. More details can be seen in Eq. 35.

Method - Simulation

- We take advantage of fast GPU simulations using webGL.
- https://abubujs.org/ (Dr. Abouzar Kaboudian)
- It can run real-time simulation on PC, tablet and even cell phone.

Parameter	Symbol	Value
Simulation Time Step	d au	0.1 ms
Measurement Time Step	dt	4 ms
Space Step	dx, dy	$\frac{18}{512}$ cm
Texture Size	\	512 * 512 pixels
Measurement Pixels	$\{m{k}\}$	25 * 25 pixels
Transient Time	T_t	20000
Measurement Time	ΔT	[20000, 70000], [20000, 340000]
# of Voltage per Pixel	$\{u(\boldsymbol{k})\}$	12500, 1250000
# of APD per Pixel	$\{APD(k)\}$	$\sim 200, \sim 20000$

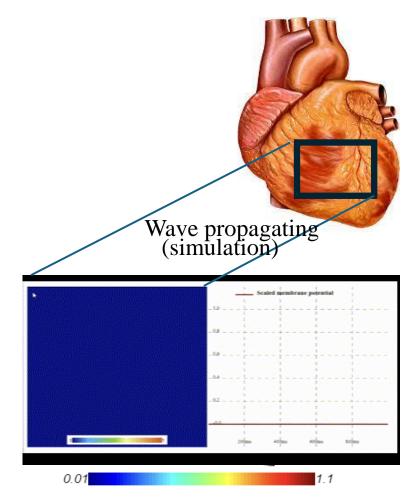


Table 1: Information of the input data. The red color is the input data for Spatial-Temporal Algo, and the blue color is for Wolf's Algo

Current Result and Future Work – FNN

• Now, by plotting the FNN percentage with respect to m, we get optimal m when it no longer decreases

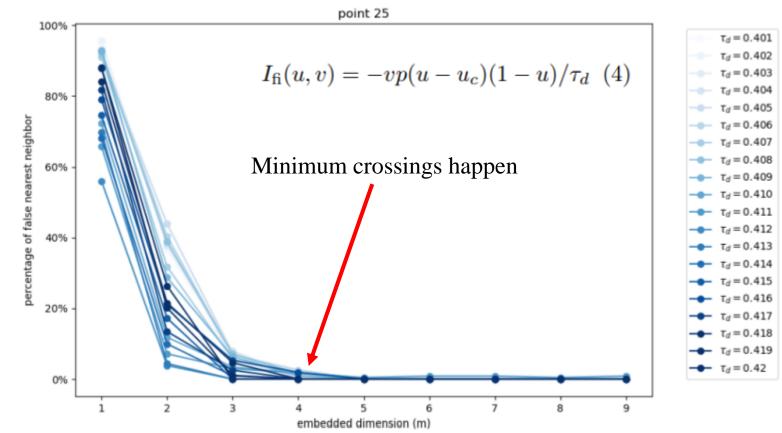
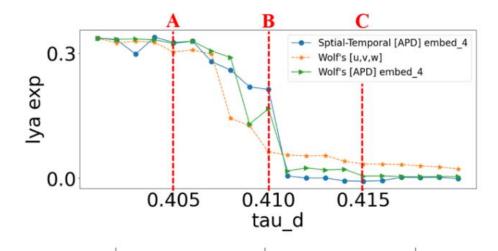


Figure 3: The percentage of false nearest neighbours with input data $x \equiv \text{APD}$, with lag $\tau = 1$.

Current Result and Future Work

• For tau_d, which is the resistance of Na+, I quantified the chaos, which qualitatively match with the simulation map.



• Demo:

https://chaos.gatech.edu/eaav6019/files/2D-3V-Model/index.html

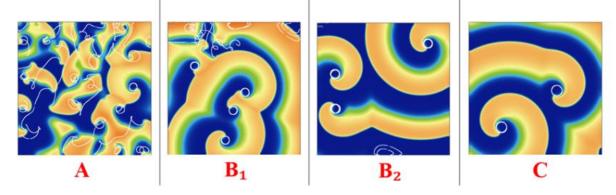


Figure 7: Top: Lyapunov Exponent (scaled) for τ_d where A, B, C represents different tau_d state. Bottom: Actual simulations of different τ_d states. The white line represents the tip trajectory of the spiral wave. B₁ and B₂ represent two possibilities that the B state could become. State A stays chaotic, state B stays either less chaotic or quasiperiodic, and state C stays only periodic.

Current Result and Future Work

 Quantification of more complex models/patterns

• For example, here is the LE for different tip meandering cases.

 Notice here "temporal" used TISEAN (Nonlinear Time Series Analysis)

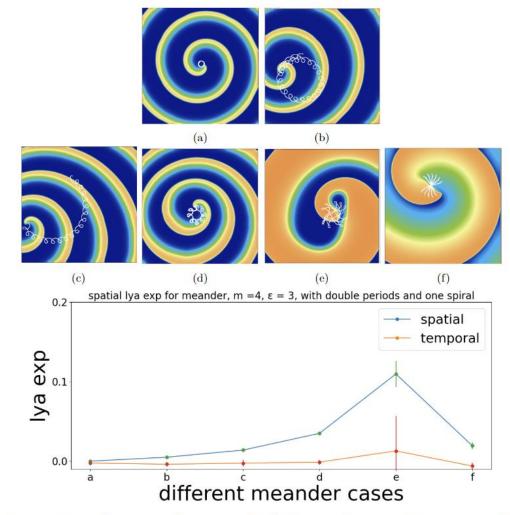
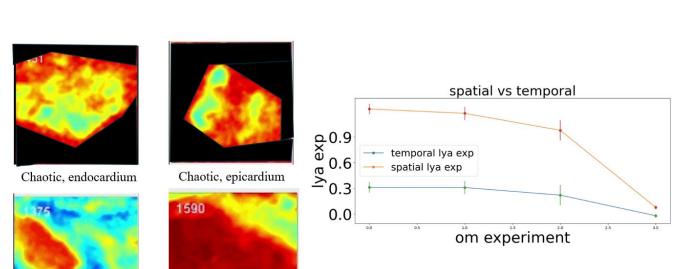


Figure 9: (a) to (e): Different meander cases in 3V SIM Model. [(a): $\tau_d = 0.41$; (b): $\tau_d = 0.392$; (c): $\tau_d = 0.381$; (d): $\tau_d = 0.36$; (e): $\tau_d = 0.25$; (f): parameter set 2^1].

Current Result and Future Work

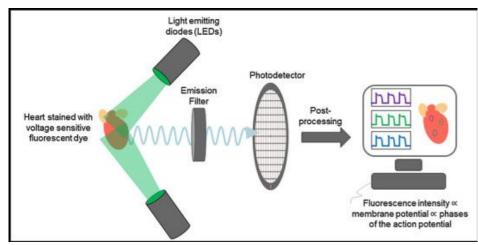
• Quantification of experimental results.

• For example, here is the LE for pig hearts.



Periodic

Less chaotic



Conclusion

- The 3V SIM Model is a simplified cardiac model, retaining essential activation and inactivation characteristics while having fewer variables.
- I showed that APD data could be alternative choice for determining the Lyapunov exponent.
- What's more, integrating spatial information with the Spatial-Temporal Algorithm could significantly reduce the amount of APD data needed, enabling quicker and even real-time determination of the Lyapunov exponent.
- It can help drug development by showing which particular region of parameters are sensitive and likely to induce chaotic behavior.

Thanks to CHAOS Lab!

- Current Members:
 - Casey
 - Evan
 - Henry
 - Jimena
 - Lynn
 - Mikael
 - Mikhail
 - Will
 - Flavio (Adviser)



Any Question?